ERASMUS+ KA1 · TEACHER TRAINING COURSE

ICT in Inclusive Education

5 Days • Heraklion, Crete • OID: E10020547

About the course

Inclusive education means designing learning in which every learner can take part, explore and create. This course combines a digital pedagogy for creation, literacy and numeracy with the principles of inclusive education, the role of the teacher and a learning environment built on curiosity.

Participants explore Web 2.0 tools, distance and blended learning, art-based inquiry, gamification with digital games and live online classes with OBS, and leave with practical ideas for more inclusive teaching.

Course at a glance

Duration: 5 training days

Location: ErasmusLearn Training Center, Heraklion, Crete

Language: English (B1 or higher recommended)

Who it's for: Primary, secondary, VET, adult and special education teachers, inclusion coordinators, school leaders

Level: Introductory, basic digital skills required

Certificate: Certificate of Attendance

Funding: Eligible for Erasmus+ KA1 (course fees)

OID: E10020547

What you will learn

- Understand the principles and value of inclusive education
- Build a learning environment that sparks curiosity
- Use art and inquiry learning, from observation to creation
- Manage classes with Google Classroom, Forms and Drive
- Design gamified activities with Genially, Gimkit and Cram
- Set up and stream an online class with OBS

How you will learn

Presentations, discussions and hands-on workshops, including inquiry activities with objects and paintings, creating a game scenario and recording and streaming an online lesson. Tools: Google Classroom, Forms and Drive, Microsoft Whiteboard, Canva, Genially, Gimkit, Cram and OBS Studio.

Course language

English. B1 level or higher is recommended. Practical, hands-on activities make it easy for everyone to take part with confidence.

What's included

- Coffee Breaks that include traditional products.
- Guided tour of the Historical Center of the town.
- Dinner in a traditional restaurant in the town.
- Europass Mobility.
- A small gift with traditional Cretan products.
- Certificate of Attendance, for participants who attend at least 80% of the course.

Course Agenda

DAY 1 · Welcome & Orientation

- Welcome, practical arrangements and course timetable
- Presentation of participating organisations
- Icebreakers and introduction to the course

DAY 2 · Digital Pedagogy and Class Management

- Digital pedagogy for creation, literacy and numeracy
- Synchronous and asynchronous distance education
- Web 2.0 principles; cooperative, blended and flipped learning
- Class management with Google Classroom, Forms and Drive
- Microsoft Whiteboard, Diigo, Slidesmania and Canva

DAY 3 · Inclusive Education and Inquiry Learning

- The importance of inclusive education
- The trainer's role and an environment that sparks curiosity
- From observation to creation
- Art and inquiry learning: working with objects and paintings
- Included: guided cultural tour of the historical centre of Heraklion
- Included: dinner at a traditional Cretan restaurant

DAY 4 · Gamification and Game-Based Learning

- Gamification and game mechanics in e-learning
- Digital games as a teaching tool
- The importance of play in education
- Creating a game scenario with Genially, Gimkit and Cram

DAY 5 · Online Classes with OBS

- Setting up a distance education class with OBS
- Streaming to Twitch, Facebook and YouTube
- OBS workshop: video editing and video narration
- Creating a presentation with narration
- Erasmus+: objectives, priorities, actions, budget and tips for applicants
- Planning follow-up and dissemination of learning outcomes
- Course evaluation and certificates

ErasmusLearn

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Ready to join? Book your place at www.erasmuslearn.eu

erasmuslearn@gmail.com

+30.2810-312123